

## Curriculum Vitae (Excerpt)

**Clemens Mautner Markhof, MSc.**



## Education

Master of Media-Informatics with honors, focus on Game Design & Development,  
Master thesis: *Game Design as Gameplay*, June 2011

<http://mautnermarkhof.com/gdagp/>

Bachelor of Media-Informatics, Bachelor thesis (german): *Analyse und Verbesserung von Laddersystemen anhand der \*DAMN Battle League*, June 2009

<http://mautnermarkhof.com/avldbl/>

Vienna University of Technology

## Working Experience

Since 09/2015

Trufflepiggy e.U. (Incorporated April 2016)

Trufflepiggy - Find everything instantly on your favourite websites.

<https://trufflepiggy.com>

03/2011 – 08/2015

vi knallgrau GmbH, Wien, Game Design & Development,  
Concept and development of 100 Facebook campaigns including 22 Social Brand Games with four won Awards (Columbus Gold: *Erkennst du Österreich*, Web Award Silber: *Tatort Thalia - Unter Verdacht*, Social Media Award 2012 Silber: *Tatort Thalia - Unter Verdacht*, Columbus Bronze: *Yolo Train*)

2014 – 2015

Lecturer for Gamification at Werbeakademie Vienna  
2013/2014 and 2014/2015

## Conferences

- 2013 Allfacebook Dev Con, *Master 3 Facebook Social Gaming Challenges*, talk, 30 mins, Berlin  
<http://de.slideshare.net/fbmarket/master-3-facebook-social-gaming-challenges>
- 2012 Allfacebook Dev Con, *Inside Social (Brand) Games*, talk, 45 mins, Berlin  
<http://de.slideshare.net/fbmarket/inside-social-brand-games-on-facebook-allfacebook-developer-conference>
- 2012 Social Gaming Summit, *Social Games 2015: Where to now?*, panel discussion, 30 mins., Berlin  
[http://www.mediabistro.com/events/socialgamingsummit/2012/05/program\\_day2.asp#d2at430](http://www.mediabistro.com/events/socialgamingsummit/2012/05/program_day2.asp#d2at430)

## Other Projects

- 2010 Logo design winner for the Human Computer Interaction Group of the Vienna University of Technology via 99designs (anonymous).  
<https://99designs.at/logo-design/contests/logo-research-group-vienna-university-technology-62907/overview>
- 06/2000 – 2008 Founder of \*DAMN, the worldwide largest Mac community about tactical first person shooters(16M Pageviews/a via Webalizer). Sponsored by GameSpy Networks, IGN, VISE. Since 2008 inactive. Community building, founding of the e-sports league \*DAMN Battle League, mods programming, and mods conversions from PC to Mac. [www.damnr6.com](http://www.damnr6.com)
- 2007 Mosquito Ops, university project, 3D game with a self developed engine for Mac and PC (99k+ downloads).  
<http://www.damnr6.com/mosquitoops/>

## Military Service

- 09/2001 – 04/2002 Panzergrenadierbattalion 35, Grossmittel, with border deployment.

## Ludography

1. o2 - #MoneyTree - Das Kletterduell (Facebook + Microsite, 2015, vi knallgrau)
2. FinDu (Konzept, 2015, vi knallgrau)
3. YOLO Train (Facebook, 2014-2015, vi knallgrau)
4. Abenteuer SPAR (Facebook, 2014, vi knallgrau)
5. SPAR Schneeballschlacht (Facebook, 2013, 2015, vi knallgrau)
6. Opel XMAS (Facebook, 2013, vi knallgrau)
7. Manner Winterfreude (Facebook + Microsite, 2013, vi knallgrau)
8. Gösser - Erkennst du Österreich (Konzept, Facebook, 2013 + 2015, vi knallgrau)
9. Netzclub rrringo! reloaded (Facebook, 2013, vi knallgrau)
10. Lyoness - Coin Rush (Facebook, 2013, vi knallgrau)
11. Disney Ralph teilt aus! (Facebook, 2012, vi knallgrau)
12. Henkel Lifetimes Bratapfel-Post (Facebook, 2012, vi knallgrau)
13. Netzclub rrringo! (Konzept, Facebook, 2012, vi knallgrau)
14. Bank Austria Unicredit Glückspresse (Facebook, 2012, vi knallgrau)
15. Tatort Thalia - Unter Verdacht (Facebook, 2012, vi knallgrau)
16. Henkel Lifetimes Mein kleiner, feiner Putzsalon (Facebook, 2012, vi knallgrau)
17. Henkel Lifetimes Apfel-Post (Facebook, 2012, vi knallgrau)
18. Thalia Oster-SucherEi (Facebook, 2012, vi knallgrau)
19. SPAR Veggie Game (Facebook, 2012, vi knallgrau)
20. Bank Austria Wackel-Weihnachtsbaum (Facebook, 2011, vi knallgrau)
21. Bank Austria Glücks-Kaffee-Automat (Facebook, 2011-2012, vi knallgrau)
22. Tatort Thalia (Facebook, 2011, vi knallgrau)
23. Bank Austria Klick dir dein Ticket (Facebook, 2011 – 2012, vi knallgrau)
24. Schatzmeister (Browser + Facebook, 2010-2011, TU Wien – Diplomarbeits-Prototyp)
25. The Typing League (Browser, 2008, TU Wien – Game Design VU)
26. Battle Snake (Brettspiel, 2008, TU Wien - Game Design VU)
27. Mosquito Ops (Mac & PC, 2007, TU Wien – Computergraphik 2,3 LU)
28. Hunter (Browser, 2005, TU Wien – Multimedia 2 LU)
29. \*DAMN Battle League Final Map Pack (Ghost Recon Total Conversion Mod, 2005, \*DAMN)
30. Inofficial Ghost Recon Island Thunder PC to Mac Port (Ghost Recon Expansion Pack, 2003, \*DAMN)
31. Inofficial Rogue Spear Covert Ops PC to Mac Port (Rogue Spear Expansion Pack, 2002, \*DAMN)
32. Inofficial Rogue Spear Take Down PC to Mac Port (Rogue Spear Expansion Pack – Korea Only, 2002, \*DAMN)
33. Inofficial Rogue Spear Black Thorn PC to Mac Port (Rogue Spear Expansion Pack, 2002, \*DAMN)
34. Mauti's Maps for UO & Rogue Spear Demo Add On (Rogue Spear Map Pack, 2002, \*DAMN)
35. Planet of the Apes (Rainbow Six Total Conversion Mod, 2001 \*DAMN)
36. Rainbow Six Never Dies (Rainbow Six Total Conversion Mod, 2001, \*DAMN)
37. Mauti's Hellfire (Rainbow Six Total Conversion Mod, 2000, \*DAMN)
38. Mauti's Map Pack (Rainbow Six Map Pack, 2000, \*DAMN)

39. Mauti Mod (Rainbow Six Character Mod, 2000, \*DAMN)